

**Unit 7 - Project Proposal**

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<b>Candidate Number</b>	<b>REE15451663</b>
<b>Pathway</b>	<b>PDP</b>
<b>Project Title</b>	<b>One flew over the cuckoo's nest - That wasn't very Chanel of you</b>
<b>Section 1: Review (Approx 150 words)</b>	
<p>During this course I have learnt how to develop my designs from an audience perspective. I have learnt to understand how garments, prop and set are used within a performance and how I am able expand my ideas to fit a preferred audience. An example of this is 'slow, hand, clap' considering sounds, space, lighting and interacting with other performers; being able to create story boards and work from text as an initial starting point. These are elements which I had not encountered before starting the course and they have influenced me to develop further.</p> <p>I am now able to perceive things in different ways which is a great skill. I have been able to take things out of context and develop them to enhance my final outcome. A project which developed my way of thinking was 'magnify', that is working with different elements of sense and interpreting them through drawings, three-dimensional outcomes, and set design. Without these skills my designs would not have been as strong and elaborate as they were.</p> <p>These skills have drawn me to towards costume for performance, that is working with the performer and understanding their needs for the specific concept which I am trying to portray.</p>	
<b>Section 2: Project Concept – Aims and Realisation (approx 250 words)</b>	
<p>My aims are to analyse and interpret the culture and society in which promote, idolises and promotes abuse and mental illness in the media. To study their morals and what influences them to believe in glamourised mental health / domestic abuse vs seeing the true brutality of such deterioration though costume making.</p> <p>As research I will analyse various groups surrounding this content. Visit museums and theatre productions which cover patients both inside and out of a twisted view on beauty.</p>	

I will be exploring these ideas with mark making, 3d outcomes and different techniques. Playing with new materials such as rubber, glass and plastic will allow me to understand how visual and textual elements effect the actor wearing the costume.

From my final outcome, I hope to create a performance to portray my garment, and in so doing, clearly demonstrate and express my concept. I will also take into consideration videography, lighting and sound to emphasise my piece. I hope my final outcome will be to a professional level, showing my strengths in creativity to portray a character's journey with mental issues throughout the performance.

### **Section 3: Evaluation (approx 100 words)**

I will evaluate my progress through workflow, continuously documenting my findings and thoughts on the sources found through text, images and video.

With reference to my action plan, I will keep an up to date journal of my progress which will enable me to understand my journey, initial thoughts, developed ideas and even those I have discarded. I will Include reviews from tutors and peers to enhance my overall outcome. I will also use their feedback to strengthen my ideas to create my final outcome.

I will use my sketchbook to document mind maps, initial ideas, related studies, observations, and samples, using a range of materials. I will experiment with different forms of art, creating toile samples to test designs and develop my skills in textiles at the same time experimenting with new materials related to time eras.